

# Rules

## QUALIFYING FOR THE AWI WORLD CHAMPIONSHIP

The top 3 finishers at the AWI Open Qualifiers in the USA will receive an invitation to the Ashley Whippet Invitational World Championship.

The top 5 finishers at all International AWI Open Qualifiers will receive an invitation to the Ashley Whippet Invitational World Championships.

The winner of the previous year AWI World Championship in both Open Overall and Toss and Catch are automatically invited back for the next year World Championship.

The rules described herein will apply equally to both the World Championship Series, and any US Qualifier Events. See Europe, Asia and other international websites for additional rules.

A team can qualify with a maximum of 4 dogs, maximum of 2 per division, now across all three divisions instead of 2 divisions as last year. A thrower can have dogs in all three divisions, but cannot compete with their small dog in both small dog and open divisions (can compete in one or the other with small dog, your choice).

At the World Championships we will crown champions in Open Overall, Open Toss and Catch, and Small Dog.

To qualify to compete at the World Championships teams must have completed a minimum of 2 scored rounds.

If a team that is already qualified for the AWI World Championship plays at another Open Qualifier and places in the top 3, that invitation will slide down one spot to the next eligible team. We want 3 new teams invited from each qualifying event/division to the World Championships.

If a team qualifies but can not go to Wold Finals, the team can not be replaced by another qualifying team.

Qualified teams may win multiple event trophies but only one Qualifying medal.

The official AWI World Championships will consist of the Open Overall Championship, which includes Freestyle and Toss and Catch, and Open Toss and Catch Championship. There will be a Freestyle Champion crowned only at the World Championship, based on the best 2 rounds of Freestyle for the day.

No cash awards are presented at the World Championships, only at qualifier events, including the last chance qualifier.

AWI qualifying events now include Freestyle Only Division which consists of 2 rounds of freestyle only. There will be no cut or run-off, just two rounds. This is not a qualifying event. Medals will be awarded to the top three competitors in this division.

The AWI International Qualifiers consist of the Open Overall Division that includes Freestyle and Toss and Catch as well as the AWI Open Toss and Catch Division. Recreational Freestyle and Recreational Toss and Catch Divisions can be added if the Host chooses to do so.

The local clubs running the qualifying events may run additional divisions at their discretion.

The AWI does not guarantee continuity of divisions at every competition.

Please contact the hosting club to see whether additional divisions will be offered, and check www.ashley-whippet.com often for more updates as they become available.

#### **REGISTRATION RULES**

The times for registration opening and closing will be announced before the date of each event. Please arrive on time, or you will not be allowed to register and compete. ONCE ON-SITE REGISTRATION IS CLOSED, NO MORE ENTRIES WILL BE ACCEPTED. All competitors must sign the injury/illness waiver and full publicity release.

No substitutions of either canine or thrower will be allowed at the Ashley Whippet® Invitational once the injury/illness waiver has been signed. Pre-registration may be offered at the discretion of the host.

AWI events will ALWAYS accept walk up registrations on the day of the event. Pre-registration, if available, is expected and preferred, of veteran teams. If an event host applies any ON-SITE late registration fees, please make it clear to everyone that these fees are not being assessed by AWI but by the event host.

AWI STRONGLY PREFERS THAT ANY NEW COMERS TO THE SPORT NOT BE CHARGED ANY ON-SITE LATE REGISTRATION FEES.

#### **ENTRY FEES**

Entry fees for the USA:

Open Overall (Freestyle and Toss and Catch): \$20

Open Toss and Catch: \$20

Event Freestyle: \$20

Recreational Toss and Catch: \$15

Entry fees for other countries:

What happens with the money?

For the USA:

From each entry fee of the Open Overall, \$10 from each team goes to the host and \$10 goes to AWI. From each entry fee of the Open Toss and Catch, \$5 goes to the host, \$7 goes to the winner, and \$8 goes to AWI.

From each entry fee of the Event Freestyle, \$10 goes to the host and \$10 goes to AWI.

From each entry fee of the Recreational Freestyle class, \$5 from each competitor entry goes to the host and \$10 goes to AWI.

From each entry fee of the Recreational Toss and Catch class, \$5 from each competitor entry goes to the host and \$10 to the AWI.

The money that goes to the AWI in the USA is used for things like trophies, medals, shipping of discs to each event, and costs of running the World Championship (field fees, judges, trophies, insurance, PA system, bathroom facilities, etc.).

#### **GROUNDS FOR DISQUALIFICATION**

Disqualification will be at the sole discretion of the head judge. The following will be grounds for mandatory disqualification:

Abuse and endangerment of an animal

Female dogs in any stage of heat

Dogs under one year of age used in freestyle competition

Dogs under 18 month of age used in freestyle competition with high jumps, vaults etc.

Overly aggressive canine behavior

Dogs who are found not to be current on rabies vaccinations

Boisterous challenges of contest officials, abusive language or other inappropriate or unsportsman-like behavior could result in the competitor's disqualification from the event.

Competitors are responsible for the safety and welfare of their dogs at all Ashley Whippet® Invitational events. Competing canines should be properly supervised and must be under the care and control of their handler at all times. Failure to do so could result in the disqualification of that team.

Any other violations of these rules may result in disqualification at the discretion of the head judge.

#### DOGS ALLOWED IN COMPETITION

Any physically sound dog may compete in the AWI World Championship Series, subject to the restrictions described below:

Due to the risk of injury because of underdeveloped anatomy, dogs must be at least one year old to be eligible to compete in the AWI World Championship Series Open Division. Dogs under one year of age may compete in the AWI Toss and Catch World Championship and any Toss and Catch division run at any Open Qualifier. The AWI realizes that it is difficult to determine the age of some rescue dogs, and does not want to bar any dogs from competition. The AWI requests that handlers use their best judgment in entering dogs of uncertain age, not vault dogs under the age of eighteen months (if so the AWI will disqualify the handler for lifetime from playing any AWI event), and above all BE SAFE.

Dogs in any stage of heat are not allowed at the competition site.

All dogs must have current Rabies vaccinations. Vaccinations for Parvovirus and Kennel Cough are strongly recommended.

#### **DISCS ALLOWED IN COMPETITION**

The following discs are allowed for competition at all AWI competitions:

All Hero Disc USA dog style models (includes size 235, 215 and the Atom 185)

All Wham-O fastback models (includes Eurablend)
All Hyperflite disc models (Jawz are allowed)

All Dogstar disc models

All mamadisc models

All Trixie disc models

K9 Disc

Any dog friendly "pup" (smaller diameter) disc will be allowed. If a competitor chooses to use a smaller diameter disc for the freestyle round(s) the competitor may choose to use a larger disc to use for the Toss and Catch round. Any special disc requests to accommodate special needs dogs should be made to the AWI Tournament Director and will be reviewed on a case-by-case basis.

Any dog-friendly disc not mentioned on this list will be subject to the approval of the AWI Tournament Director or head judge at events with no AWI official around.

#### **SCORING STRUCTURE**

At the World Championship, all Open Overall teams will complete one round of Freestyle and one round of Toss and Catch. These two scores will be added together and the field will be cut to the top 15 teams AFTER any ties have been broken. (Second-round cuts are made at the discretion of the Tournament Director and may be greater than 15 if time and other considerations permit.) These 15 teams from Open Overall Division will then run one more round of Freestyle. At the World Championships all Toss and Catch teams will run 2 rounds, then cut to the top 15 for one more round to determine Champion. If there is a tie for 1st place, a throw off will determine the Champion.

The Qualifier events may run differently depending on time constraints and number of volunteers. These changes can be made at the discretion of the hosting club, head judge, and/or tournament director, but will be announced before the event when possible, but can also be announced before a divisional round starts, if dangerous weather arrives. However, in order to qualify for the World Championships, teams must complete a minimum of 2 rounds in open overall, or a minimum of 2 rounds in open toss and catch, depending on the division.

AWI qualifying events now include Freestyle Only Division which consists of 2 rounds of freestyle only. There will be no cut or run-off, just two rounds. This is not a qualifying event. Medals will be awarded to the top three competitors in this division.

The US Qualifiers include a Recreational Freestyle class with only one round of Freestyle and a Recreational Toss and Catch class with only one round of Toss and Catch. If more playing time is desired, any competitors can enter the upper divisions.

#### APPLICABILITY OF SCORING SYSTEM

The Freestyle and Toss and Catch rules and scoring described herein will be used for the AWI World Championship, and at the Open Qualifiers. Rules for any additional divisions run at the discretion of the hosting club will be determined by the hosting club.

**TIEBREAKERS** 

For the Open / Freestyle Divisions, the following scores from the FIRST round of freestyle will be used to break any ties in the order given below:

Catch ratio

Team score

Dog score

Human score

Overall score

For the Toss and Catch Divisions the following Tiebreakers rules will be used:

Highest scoring single round

Fewest throws to accomplish highest round

One throw sudden death

#### **INTERRUPTIONS**

If, during the Freestyle routine or the Toss and Catch round, there is an unexpected interruption on the field, such as a loose dog, or debris on the field, time will stop at signal from the head judge, and the player will have one of three choices:

Resume where they left off in the routine, once the field is cleared

Start over right away after the field is cleared Re-do their routine after all remaining teams have finished that round of freestyle

#### **NATURE BREAKS**

Canine handlers are REQUIRED to clean up if their dog takes a nature break. In consideration of other competitors, and the health and welfare of all competing animals, all competitors must take their competing canine for a nature break before they are called to go on deck. If a nature break takes place while a dog is on the competition field, time will continue to run and the competitor must continue their routine. An appropriate amount of time will be allowed to clean the affected area after time has expired.

#### **MISCELLANEOUS RULES**

All participants should attend the players' meeting before the competition.

Only the competing canine, thrower, officials, and field staff are allowed on the field during competition. No food or treats are allowed on the competition field at any time.

Teams may not bring items other than discs used for competition and their dogs onto the field of play.

Dogs may wear standard collars on the competition field for the purpose of leash attachment.

No shock, pinch, or other types of training collars are permitted on the competition field.

Competitors must walk their canines on a leash to the on-deck area and when exiting the field of play. Canines must be KEPT ON A LEASH at all times, except when competing.

Any activity that could be considered distracting should be conducted out of range of the competition so competitors are not distracted.

DISCLAIMER: AT ALL LEVELS OF COMPETITION, OFFICIALS OF THE ASHLEY WHIPPET® INVITATIONAL WORLD CHAMPIONSHIP SERIES RESERVE THE RIGHT TO CHANGE FORMAT, COMPETITION RULES, TIME ALLOTMENTS, ETC., AT THEIR DISCRETION TO ACCOMMODATE THE NEEDS AND ENSURE THE OVERALL SUCCESS OF THE EVENT.

#### **SMALL DOG DIVISION**

Small dog Division is a qualifying division for the World Championships. The top three dogs at each qualifying event are eligible to compete at the World Championships. Competition consists of one round of Freestyle and one round of Toss and Catch for this division.

- •As in our rules for all dogs, Freestyle can only be run with dogs a minimum of 18 months old, so this age applies to eligibility for the Small Dog Division as well. Small dog is defined as a maximum measurement of 16" at the shoulder when measured on a flat surface. It is the responsibility of the Host or Head Judge to make sure this is established and enforced for all Small Dog teams participating.
- •Small Dog Division canines cannot compete in Open Overall or Open Toss and Catch and Small Dog. Open Divisions or Small Dog, but not both divisions.
- •Any disc that is already on our "allowed disc" list can be used for the Small Dog

Division. Smaller discs are also allowed.

#### **CHANGE TO ALL QUALIFYING COMPETITIONS:**

Only the top THREE COMPETITORS IN EACH DIVISION will qualify to participate in the World Championships, not FOUR as previously stated in the rules and in previous years competitions.

A team can qualify with a maximum of 4 dogs, maximum of 2 per division, now across all three divisions instead of 2 divisions as last year. A thrower can have dogs in all three divisions, but cannot compete with their small dog in both small dog and open divisions (can compete in one or the other with small dog, your choice).

At the World Championships we will crown champions in Open Overall, Open Toss and Catch, and Small Dog.

# 1. All Qualifying teams need to reach a minimal amount of points to Qualify for Ashley Whippet Invitational World Finals.

#### ++++ Minimum points needed. ++++

RULE UPDATE 2020

1. All Qualifying teams need to reach a minimal amount of points to

Qualify for Ashley Whippet Invitational 2020 World Finals.

#### ++++ Minimum points needed. ++++

All Small Dog Teams competing for the AWI World Finals will now need 27 Combined points minimum to be qualified for The World Championships.

#### Example:

In competing at a Regional event, a team must score a minimum of 3 points in T&C and a minimum of 24 points in Freestyle in order to come up with the 27 points needed to go on.

If the winner of a Small Dog Division doesn't reach the minimum level of points, they can still win the Small Dog medal for the day.

If a team reaches or exceeds this point level (qualifying them to more on), they will receive a 1st place Small Dog Qualifier Award at The Finals, or it will be shipped to them. In Open Overall, a team must score a minimum of 24 points in Freestyle, and a minimum of 4 points in T&C to qualify for the Finals. Only the first two rounds count towards the minimum point totals (if per chance there is a cut or runoff).

In Open T&C, a team must score a minimum of 6 points after 2 rounds to qualify for the Finals.

Again, only the first two rounds count towards the minimum point totals (if per chance there is a cut or runoff).

- 2. All qualifying teams must complete 2 rounds in their division to qualify for the Finals.
- 3. at each event, the top 3 teams in the Open Overall and Open Toss & Catch will get a award saying either Regional Champion, or Regional Finalist. If a team has placed 1, 2, or 3 in an event and have not reached the minimum points needed, they can receive a basic medal, but NOT an medal or award that says World Finalist.
- 6. Please mail back all extra awards and medals that were not given out because of teams not hitting the minimum points needed. Submit another invoice from this

shipping also. We will send you out a check to cover this.

7. PLEASE SUBMIT ALL SCORES VIA EMAIL ASAP BUT NO LATER THAN FIVE DAYS AFTER YOUR EVENT TO:

### K9DISCFAN@AMERITECH.NET AND VEGGIEMA@AMERITECH.NET

- 8. PLEASE SEND YOUR FEES ASAP BUT NO LATER THAN 5 DAYS AFTER YOUR EVENT. You can send a check payable to "ASHLEY WHIPPET INVITATIONAL" to 55366 Columbia St., Naperville, IL 60563
- or you can pay via
  PayPal to K9DISCFAN@AMERITECH.NET.

  If you are paying via PayPal send the

money as friend or family, NOT as paying an invoice or we will incur a fee for the payment.

9. Please use these forms from the Ashley Whippet website, "Host Files" tab, for your event: Qualifier fees and Qualifier Score State. Attached them to your email when sending us your event information.

#### FREESTYLE SCORING SYSTEM

The freestyle round is a timed, freeform competition that is judged on a 40 point scale using the following four categories, as described below: Dog, Human, Team, and Overall. Catch ratio will also be tracked as described below, but will not form a part of the freestyle score and but may be used only as a tiebreaker.

#### DOG

The Dog category scores the performance of the canine member of the team. Some of the elements used for deciding the dog's score are focus, prey drive, excitement, willingness to cooperate with the handler, speed, endurance, jumping ability (both aided, e.g., using the handler's body as a launch pad, and unaided), and body awareness displayed by control in the air and landing properly. The dog's ability to catch a disc while in a variety of positions, at varying distances, and in varying directions can also enhance the dog's score.

#### **HUMAN**

The Human category scores the performance of the human member of the team. Some of the elements used for deciding the human's score are athletic ability, coordination, smoothness of movement, ingenuity, innovation, creativity, and overall skill level. A variety of throws, disc control, and the difficulty level of the routine can also enhance the human's score.

#### **TEAM**

The Team category scores both the dog and the human in their performance as a team. Judges are looking primarily at the overall cohesiveness of the team and the communication between dog and handler. Some of the elements used for deciding the team score are the flow of the routine, disc management, field management, innovation, and creative and effective use of multiple discs for fast-paced throws requiring the dog to change direction, move quickly, and communicate with the handler. Chaining throws together with a succession of different tricks and moves involving the dog and the disc will also enhance the score. A routine should flow smoothly without long pauses between sequences to collect discs or for other purposes; however, brief pauses in flow to accommodate the setup for extremely difficult tricks may not negatively affect a team's score.

#### **OVERALL**

The Overall category is a catch-all category used to score the overall impression given by a routine and to take into account other factors that may not be adequately scored under the other categories. Some of the elements used for deciding the overall score include crowd appeal, energy level, excitement, "wow factor," showmanship, and effective showcasing of the abilities of the dog, the human, and the team. Interpretation of the music, artistic impression, and production may also enhance the score.

#### **CATCH RATIO**

The Catch Ratio is a mathematically determined number that is obtained by dividing the number of catches by the number of throws, multiplying by 10, and then rounding to the nearest tenth of a point. For example, (22 catches) / (30 throws) \* 10 = 7.3333, or 7.3 by rounding to the nearest tenth of point.

Judges can be asked by a copmetitor, prior to their round, to write a few short notes or suggestions in regards to their round on a comment card, that must be provided by the competitor for the benefit of the competitor. Competitors may not request comment cards for other handler's routines.

#### **Number of Discs**

A maximum of nine discs may be used during any freestyle routine. Competitors starting their routines with more than nine discs will receive a deduction of minus one point applied to the Human Category.

Freestyle Music

Competitors must bring their own music and should present it to the AWI sound system staff before the competition starts. Competitors must mark their music clearly with their name and their dog's name and list the track number to be played, if applicable Competitors are encouraged to avoid music that is not suited for a family audience. Music that is vulgar and contains foul language is inappropriate. If you have any questions regarding the appropriateness of your music, check with the AWI staff before competition starts. Music must be presented as a CD, MP3 file, or on a cell phone. Many event hosts will ask for a digital copy of your music in advance. Check with the event host for their preference.

#### **Costumes and Props**

At the World Championship event competitors are required to wear the provided AWI t-shirt while competing. At AWI qualifiers there are no clothing restrictions in competition, however, the use of a costume will not increase the likelihood of a higher score if it does not add to the overall entertainment value and crowd appeal of the freestyle routine. Competitors should be aware that use of a costume could actually result in a lower score if it hinders the successful execution of moves or disrupts the flow of the routine. Any costume that the head judge deems to pose a risk of injury to the dog will not be allowed during the competition. Canine costumes should be limited to bandanas or form-fitting coats, like Ashley himself used to wear. Any loose, flowing, or hanging costume on a dog that the head judge deems to pose a safety risk will not be allowed on the

The use of any type of prop—an item not worn on the body as clothing—is not permitted while the competing team is on the field. This rule applies regardless of whether the prop is used as part of a pre-routine (before time starts) or otherwise. If a competitor has a question regarding a costume or prop, it is highly recommended that the competitor consult with the judges in advance.

#### Freestyle Field Setup and Procedures

The freestyle field will consist of an open area of at least 30 yards by 50 yards. It will have an entrance and exit area that should be used by all competitors during the competition. Each competitor is expected to report to the on deck area when they are announced to be "on deck" and the next competitor up. Please do everything possible to ensure you are at the proper area before the round ahead of you is done, to ensure the event flows smoothly.

Freestyle routines have a time limit of 120 seconds, or two minutes. Time will start when the first disc is released in an obvious throwing manner. Once time has begun, countdown of time remaining will be given at one minute, 30 seconds, 10 seconds, and time. Each team must perform for at least 90 seconds after time begins for their round to be scored and counted. Competitors are strongly encouraged to limit their pre-routines to less than 15 seconds.

#### **Point Deductions**

Point deductions will be discussed as necessary by all judges at the end of the routine and only if all 3 judges are in agreement. Deductions will be reflected in the final score. Judges should also make the competitor aware if any deductions were applied at their earliest convenience, but definitely before their next round of Freestyle, so adjustments can be made if necessary to prevent any further deductions.

The following actions may result in a lower score:

Contortion: when a canine twists its body to a degree which could lead to injury while jumping, catching or landing.

Buckle/Slam: an unstable landing during which a part of the canine's body other than the feet lands on the ground, except when a canine's face touches the ground due to chasing a low throw or similar situations. Competitors starting their routines with more than 9 discs will receive a deduction of minus one point applied to the Human Category.

Players are performers. Your overall performance can and will be partially judged by how you conduct yourself once you enter and exit the field of competition. Conduct on the field before, during, or after a freestyle round which is perceived by a judge as inappropriate or unsportsmanlike may negatively affect your freestyle score.

#### Judging and Scoring of the Freestyle System

The freestyle competition will be judged by a panel of four judges. Three of the judges will each be responsible for judging one of the three subjective categories in the AWI Freestyle Scoring System: Dog, Human, and Team. Catch Ratio will be tracked by the fourth judge. Each judge, excluding the catch ratio judge, will also give a score for the Overall category. The high and low Overall scores will be dropped and the remaining score will be the final Overall category score. Each category is scored on a scale from 1–10 in 0.1 (one tenth) point increments. The Dog, Human, Team, and median Overall score will be added together to determine the team's final score for the freestyle round.

Catch ratio will not be added into the overall score, and will be used only as a tie breaker. Therefore, a very difficult routine with a lower catch ratio can potentially score higher than an easier routine with a very high catch ratio.

Only moves that begin with the disc in flight and end with a catch are scored. Takes—moves in which the disc is handed off to the dog—will not be scored. Rollers—throws that are intentionally rolled along the ground to the dog—will be scored, provided the dog makes a clean catch. Moves such as taps and double throws in which one or more discs are intentionally missed by the dog and caught by the thrower will be scored, provided they are cleanly executed.

The welfare of the dog is of paramount concern to the judges and sponsors. Therefore, vaulting a dog excessively high, or repeatedly, will not increase the likelihood of a higher score and may result in point deductions and/or disqualification.

Judges have the option of writing a few short notes or suggestions on comment cards for the benefit of the competitor.

### For ALL AWI Qualifier Toss and Catch rounds, including the World Championships, the Toss and Catch rules will be as follows: ALL TEAMS MUST RUN TWO ROUNDS TO QUALIFY FOR THE WORLD FINALS.

In the Toss and Catch round, competitors are given 60 seconds in which to complete as many throws as possible with one disc. The canine and the thrower must be behind the line before time starts. When the thrower indicates that he or she is ready, the line judge will signal to the announcer that the competitor is ready. At this time, the announcer will count down, "3-2-1-GO," and will simultaneously start the clock with the word "GO." Throwers must be behind the line for all throws, but they may move around the field freely between throws. If the thrower steps on or across the throwing line at the time of the release of the disc, the throw will not be scored. Countdown of time remaining will be given at 30 seconds, 10 seconds, 5, 4, 3, 2, 1, and time. Completions will be scored as long as the disc leaves the thrower's hand prior to or simultaneous with the call of time. The competitor may only have one disc in his or her hand at any time during the Toss and Catch round, but may bring one additional disc to the throwing line, which must be handed to the line judge before the round begins. If, during a round, the competitor believes the disc in use has become unsafe for the dog to catch because of a broken rim or a large tear, the disc may be handed to the line judge and exchanged for the second disc provided by the competitor. The damaged disc must be handed to the line judge before a replacement is given, and time will not be suspended during a disc change.

Out of this years Toss and Catch Division, the top 3 teams from each AWI Qualifier in the US will qualify for The Ashley Whippet Toss and Catch World Championships and at the International AWI Qualifiers, the top 4 teams from

#### TOSS AND CATCH FIELD LAYOUT AND SCORING

1. Field Layout

The field will be 50 yards/ 45.5 meter in length, and players may choose to throw from either side. The field will be divided into five segments, with the first being 10 yards and all others being 10 yards, too. The width of the field will be 30 yards / 27.3 meter. Low profile cones will be placed 20 yards apart along the edge of the field. There will be no out-of-bounds along the sides or on the ends of the field.

\*\*\* A bonus half circle measuring 4 yards in radius will be painted at each end of the field with the center of the half circle at the 40 yards line.

The field is set up so that competitors have a choice to throw from either end of the field; however, the throwing direction cannot be changed once time has started. Competitors will enter and exit the field through the same gate, and should use whichever gate is closest to the throwing line the competitor wishes to throw from. 2. Point Zones

The field is measured in increments of yards from 0 to 50 yards, with scoring zones at 10, 20, 30 and 40 yards, and points are awarded for successful completions as follows:

0 - 10 yards/0-9.1 meter s= 0 points

10 - 20 yards/9.1-18.2 meters = 0.5point

20 - 30 yards/18.2-27.3 meters = 1 point

30 - 40 yards / 27.3 - 36.4 meters = 1.5 points

40-50 yards/36.4-45.5 meters = 2 points

0.5 Accuracy Bonus Point: A dog's trailing paw or paws may be on the 40 yard line but all other paws must be beyond the 40 yard line with at least one paw completely inside or on any part of the line of the accuracy bonus half circle at the time the dog makes the catch or upon landing after a catch is made in the air.

Continuing this year we will expand the Toss and Catch scoring here in the  $\rm U.\ S$  .

This will be for any and all toss and catch rounds including Recreational (non-qualifying) and Open (qualifying) divisions.

While a team is doing their toss and catch rounds and land a throw in the Bonus Zone, they will get the 2.5 as the rules state. BUT, now we want to step things up some. After the first Bonus Zone (BZ) throw of 2.5, we want to add an extra.5 point for any BZ throw after that in each round

Example - a team gets up to throw:

Their 1st throw is for 2 points

2nd throw, bonus zone = 2.5 points

3rd throw is missed by the dog = no points

4th throw is another bonus zone, = 3.0 pts.

5th throw is another bonus zone = 3.5 pts. = total of 11 points .

So you would get an extra .5 pts for every additional bonus throw you make in that one round . This will include all rounds thrown.

We no longer award any bonus point for "in the air" catches.

Completions will be spotted in the zone where the trailing paw of the dog is located at the time of the catch. If the dog is in the air at the time of the catch, the completion will be spotted where the trailing paw of the dog is located when the dog lands. The trailing paw / paws , must be on or across the line to score in the forward / higher zone . If any part of the trailing paw is touching behind the scoring line, the catch will be scored in the lower scoring zone.